**Load and execute a CSS / JS file on all pages**

Concatenate JS and CSS files into the main.css / main.js (loaded and executed on all pages)

assets/manifest.json

"main.js": {

"vendor": [

"assets/scripts/vendor/gmaps.js"

],

"files": [

"scripts/main.js"

],

"main": true

},

Add assets/ to vendor but not to files. All these files are concatenated into the main.js/css file. Code inside "vendor" will NOT be scanned by jslint. You can create a new output file in dist/ by adding it like that:

"vendor/alert.js": {

"vendor": [

"assets/scripts/vendor/alert.js"

]

}

**Load a CSS / JS file only on a specific page**

To load a file only on a specific page

lib/setup.php -> assets() like that:

if (is\_page('gmaps')) {

wp\_enqueue\_script('alert/js', '<https://maps.googleapis.com/maps/api/js?v=3.exp&sensor=false>', ['jquery'], null, true);

}

ou bien:

wp\_enqueue\_script('sage/js', Assets\asset\_path('scripts/main.js'), ['jquery'], null, true);

**Load some JS code on all pages, but fire it only on a specific page**

assets/scripts/main.js -> var Sage =

The script will only be fired on the specific page, but the js code will be added to the main.js and will be loaded on every pages. Good for small functions or some lines of code.

**Load some CSS code on all pages**

main.scss: add the styles directly in that file

**Load a CSS file on all pages**

Pour ajouter un fichier au main.css,

main.scss: @import testfile.css

**Bower depedencies:**

Les fichier d'un package sont déterminés à partir de github/package/bower.json/main: Ils sont automatiquement ajoutés au manifest.json. Si c'est fichiers ne sont pas corrects, overrider le main dans bower.json au root de mon propre projet.